**COSC 2328 Javascript Event Practice: Mouse Events**

For this practice we will be using a variety of mouse listeners to interact with our webpage. Specifically we will use mouse enter, mouse leave, and mouse move. Using webpage base mouse\_practice.html, add the following listeners:

1. When we mouse over img1, swap its src with img2’s src **(DONE)**
2. When we mouse over img2, increase its size by 50%. This should be continuous (i.e. do not set the increase size to a static value) **(kinda done?)**
3. When we enter text field txt1, change its background color to light blue. When we exit txt1, change its color to orange. **(DONE)**
4. When we move the mouse over the graph image (id “graph”), we want to retrieve the x and y coordinates and store them inside number fields num1 and num2. **(DONE)**
5. When we exit the form “myform” return img2 to its original size, and give a popup which contains the values currently in the three input fields. **(DONE)**